## VE3KL Presentation

 4NEC2
## Antenna Simulator by Arie Voors

- Based on the NEC2/4 Fortran Kernel
- Uses the classic Method of Moments
- Models radiating wires, loads, ground, sources.......more
- Four Editors with extensive Math capabilities
- Smith Charts
- Optimizer
- Extremely powerful graphics capabilities
- Free, users forum, updated frequently


## Spherical Coordinate System


$\varphi$ is the horizontal azimuth angle
$\Theta$ is the angle measured from vertical

## Method of Moments

- A discrete numerical method
- Divide wires into many segments... 25 per wavelength
- Apply Coulomb's Law and match boundary conditions
- Solve large matricies
- EE Students usually solve the 3D Capacitor Problem


## 3D Capacitor Example

Divide plates into 14 segments
Assume each plate has a point charge, pi...not equal Apply a voltage V across the plates
Write Coulombs Law for each charge > 14 by 14 Matrix Solve for charge by matrix inversion

$\rho 1>\rho 2$.. Charge piles up at edges

## 4NEC2

## Super Graphics

## Helix Antenna Vertically Oriented



## 3D VE3XK 50 MHz Stack



## 2D VE3XK 50 MHz Stack

## 50 MHz OMNI Source Side Along X Axis

Total Gain Shown


## 4NEC2 <br> 3D Near Field



## 4NEC2

Advanced Far Field Map


# 4NEC2 <br> Far Field Traditional Plot 

Several Views

- Vertical, Horizontal, Total
- Circular Polarization RHC, LHC, Total



## 4NEC2

## Several Views of Frequency Response



## 4NEC2 Smith Chart



## Matching



## 4NEC2..The Big Gun (Optimization) Optimize (Tune) a 2 metre dipole <br> to 6 metres Adjust reactance to zero



## Optimization Issues

- An extremely complex and active field of study
- Local minimum vs. global minimum .. Optimizer gets trapped
- Poorly defined problem by the user .. Optimizer loops forever
- Type of Objective function
minimum ..
good enough ..
constrained values .. for engineers
- Can be difficult for beginners
- Example: An optimizer might set the antenna length to infinity!


## Using the Editors

Define the wires and axis

Define the
Voltage Sources

Define the Ground Type if any

Define R,L,C,
Transmission Line components


## 4NEC2

## Graphical Editor for Beginners




## 4NEC2 NEC Editor to Describe the Antenna



## Simple Text Editor

Best for Computer Defined Antennas


## A New Windows Menu Type Editor

Menu Bar on top allows user to define files rapidly


Geometry Menu Open in this example

## Editing Big Antennas.. 500 Segments Complex Geometry

- Use VB.Net or C\#.net to drive the editors.



## Examples "Simple" 2m Dipole Free Space

Horizontal Plane Theta = 90 degrees Horizontally Polarized No Vertical Component
(No surprises Here!)
-L/2



## Examples "Simple" 2m Dipole Free Space

## -L/2 <br> L/2 <br> X Axis

Horizontal Plane Theta = 90 degrees Horizontally Polarized No Vertical Component
(No surprises Here!)


## Examples..Simple 2m Dipole



## Horizontal Plane

BLUE :Vertical E Field RED: Horizontal E Field Green: Total Field

Theta $\mathbf{=} 45$ degrees
(Is it OK to say that a dipole is Horizontally Polarized?)

## 50 MHz Horizontal OMNI



## 50 MHz Horizontal OMNI Pattern

## Horizontal Plane <br> Showing Circular Polarization Blue RHCP <br> RED LHCP <br> Green Total <br> Nearly Omni Directional

Circular Polarization on $X$ axis

Linear Polarization on Yaxis
Note the Red/Blue Cardioids

$$
\theta=55 \text { Degrees }
$$



## 50 MHz Vertical OMNI Pattern Height = 3 metres

## Vertical Plane Linearly Polarized Takeoff angle 30 deg Max Gain = 7.15 dBi

$\theta=90$ Degrees


## 50 MHz OMNI Stack

## Same Orientation as Single Element

Height = 3 metres
Spacing = 0.5 wavelengths


## 50 MHz OMNI Stack Vertical Plane

Same Orientation as Single Element

Height = 3 metres
Spacing $=0.5$ wavelengths
Gain Increased to 9.29 dBi Take off angle now 15 degrees

Some high angle side lobes.


## 50 MHz OMNI Stack Horizontal Plane

## Same Orientation as Single Element

Height = 3 metres
Spacing $=0.5$ wavelengths
Circularly Polarized along the X axis
$\Theta=73$ degrees


## Summary

- Uses NEC2 or NEC4 Engine
- Contains an Optimizer
- Outstanding Graphics capability
- Uses four different editors
- Many features not covered in this talk

Fundamental Wave Reflection Talk Available

## 73 Dave VE3KL

